

README

COLLABORATORS

	<i>TITLE :</i> README	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
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REVISION HISTORY

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README

1.1 README

The Heretic II Update

This Update fixes some annoying bugs in the original release of Heretic II.

The following things did change:

- In the original version saving the game did cause a crash at some places under certain circumstances (for example Andoria Plaza), this is now fixed.
- Some people had problems with the CD ROM Code. This is fixed.
- Some people could only start the game every second time. This is fixed.
- Some people had delays having to do with the CD ROM Code sometimes. This is fixed.
- In the ref_gl.dll a debug Output was remaining, which caused slowdowns in some scenes. This was removed.
- Updated Heretic II Troubleshooting and Tweaking Document

For more detailed information please refer to the included documentation, update/docs/Update_Docs.htm.

At this place we also want to announce, that a port of the Multiplayer-Addon "The Siege" of Heretic II is in progress. At this place we want to thank the author of The Siege" (The ShadowLord) for doing an Amiga Version. You can find more information on "The Siege" on <http://www.raven-games.com/siege>">Siege Homepage.

And now the Hyperion team wishes you all fun with your updated version of Heretic II.

Hyperion Entertainment Software
